

CARVE

Rehearsal Report

August 27TH, 2012

DIRECTOR: ANDY SCOTT
REHEARSAL: 7:01-10:17pm
LOCATION: Parlor

<p>GENERAL NOTES: First we took some time to tape off the visual danger zones that exist because of the pillars. Then we worked section C and D and did some moment-to-moment work on them. Andy let the swings run Scene 1 in the entirety together. Finally, we were able to block section E which is the entirety of scene 2.</p>	<p>SCENIC: How high is the couch? SN: Andy is having Corey jump over the back of the couch onto the platform when he kisses Caesy in Scene 1. Also, is it possible scenically for Darbin to “push” Jessa against the DSL pillar when he kisses her on Page 11?</p>
<p>LIGHTS: Andy and Ken have scheduled a meeting for tomorrow (Tuesday) at 11:30am in the Main Building drafting lab.</p>	<p>SOUND: Andy and Sam had a meeting during lab and continued to talk about preliminary sound stuff</p>
<p>COSTUMES: Ryan’s jacket needs to have a pocket on the inside in scene 1. Also, does anyone else need to come down to the costume shop – Also, <u>Andy/Marion</u>, will swings need to be able to fit in the costumes, because if so that needs to be addressed.</p>	<p>PROPS: The black bucket was apparently found. I will go to maintenance in the morning to get it and make sure things are still in it. It will be returned to parlor and locked up in the cabinet. Also, Andy would like some kind of plant on the SR side outside of Ryan’s door</p>
<p>PUBLICITY: Nothing today</p>	<p>STAGE MANAGEMENT: Corey was late due to getting a molding done for the set. Everyone else was present and on time.</p> <p>NEXT REHEARSAL: TUESDAY AUGUST 28TH @ 7-11PM</p>

STAGE MANAGER: Sarah Stewart